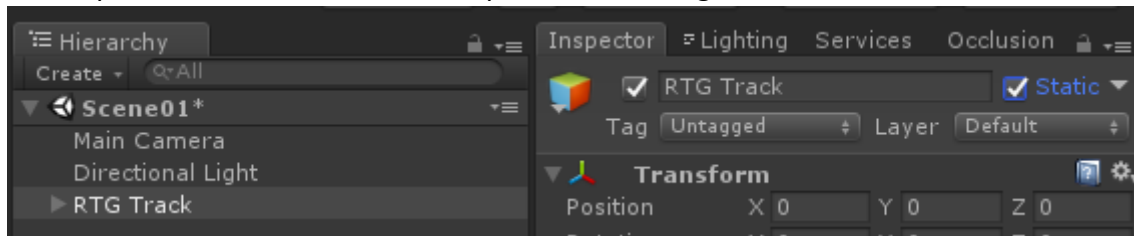# RACE TRACK GENERATOR

Lightmapping Settings

To generate Lighting, select the "RTG Track" in the Hierarchy and then check Static in the Inspector. If asked, choose the option "Yes, change Children"

The flags have the "Cloth" component. If there are flags in the scene, you should disable "Static" for flags

In the "Lighting" window, under "Lightmapping Settings" we recommend setting Lightmap Size to 1024, and Lightmap resolution to 40.

For more information see video tutorials at:
http://www.masterpixel3d.com